## HGHSPACE STARSHIP FIGURE FLATS



1: 5

JDE SWEENEY & PATRICK TAYLOR

111



## HIGH-SPACE Starship Figure Flats

Thanks for grabbing a copy of the High-Space Figure Flats. These flats are designed for use with the *Fleet Manual*, which is one of the core rule books found in the <u>High-Space Core Rules Beta</u> bundle. They are intended for use as markers when running starship battles.

The ships have been classified by their *Displacement* dice, from tiny d4 craft up to super-massive d12 carriers. The starships shown on the *Ship Identification* page are all from the upcoming third core book in the High-Space series, *The Lantern*. This soon-to-be-released core rule book sets in motion an epic space opera, detailing events that will shape the destiny of the galaxy! The ships are also identified by their Home Worlds: the *Dupheris Oligarchy*, *Tor Theocracy*, and *Sturm Militocracy*. There are also *Independent*, unaligned ships.

Page 4 provides figure flats for all the ships from the *Ship Identification* page. Simply print out as many as you like, and cut out all the ships you need for your battles.

Page 5 provides additional, untitled ships that you can drop into your action. While these ships are not (yet) in *The Lantern* setting, they have been included to add even more variety.

Of course, all of these figure flats can be used with other sci-fi games.

Finally, we have included a printable hex grid for use with your new figure flats. We have even provided the grid in three different paper sizes to make printing a breeze. So now you have everything you need to start your very own galactic conquests... fire the torpedos!

We would love to hear about your experiences with High-Space. Visit the <u>PEG Forums</u> for discussions on the Fleet Manual rules, or the <u>StoryWeaver Games FaceBook page</u> for general comments.

\*\*\*

Happy gaming!

Joe Sweeney, Grandmaster StoryWeaver

## SHIP IDENTIFICATION



D 4	D 6	D 8	D 1 O	D 1 2	D 4	D 6	D 8	D10	D 1 2
	++		****	¢	-	++		***	¢
	<b>#</b> ~	****	+ + + + + + + + + + + + + + + + + + + +	****	<u>O</u>	<b>#</b> -	****	•	***
÷				<b>T</b>	÷				
	<b>«</b>	+++	****			<b>«</b>		+##-	
÷		•	<del>•1111</del> -	+	÷		ŧ	+ <b>II</b> -	+
		E					E	•	
		<b>—</b>					<b>—</b>		
+	•					>	-		
	*		-			*		-	
			-					-	
			<b>}</b>					<b>}</b>	A
(C) 201	2 .INSEPH	SW FFNFY	F N F	MORF GRF	AT GAMES	VISIT WWV	/ STORYWF		

(C) 2012 JOSEPH SWEENEY FOR MORE GREAT GAMES, VISIT WWW.STORYWEAVER.COM

D 4	D 8	D 4	D 8	D 4	D 8	D 4	D 8
		*		*	*	*	*
•		•		•		•	
				+		1	
	7	7			7		7
$\mathbf{\Phi}$		$\mathbf{+}$		$\mathbf{+}$		$\bullet$	
D 6	****	D 6	***	D 6	*****	D 6	***
	-	-	*	÷	-		*
<b></b> 0		<b></b> 0				<b></b>	
•	÷.	•	Ē		÷.		÷.
	D10		D 1 0		D 1 0		D 1 O
×	-	*		×	-	¥	-
E.	D 1 2		D 1 2	E.	D 1 2	E.	D 1 2
							-

